



CODE CHALLENGE
CHAMPIONSHIP

KIDCODER MISSION 3

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LEVEL 1 CATEGORY

20
24

Eat all fruits

Overview:

The hungry chicken needs to eat all the fruits, but it must cross fast and slow obstacles to get them.

Mission:

As a talented programmer, simulate this game by programming. First, you need to create a **right arrow** and a **left arrow** to control the chicken's **movement** so it can eat all the apples. Second, you need to create two obstacles with different speeds: **one slow then one medium**.

Useful Hints:

- Utilize Scratch Jr or pictoblox Jr to implement the game
- Use these costumes for the game (Scratch Jr)



Chicken

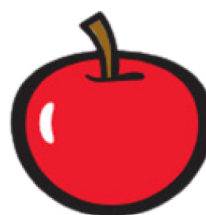


Apple

- Use these costumes for the game (Pictoblox Jr)

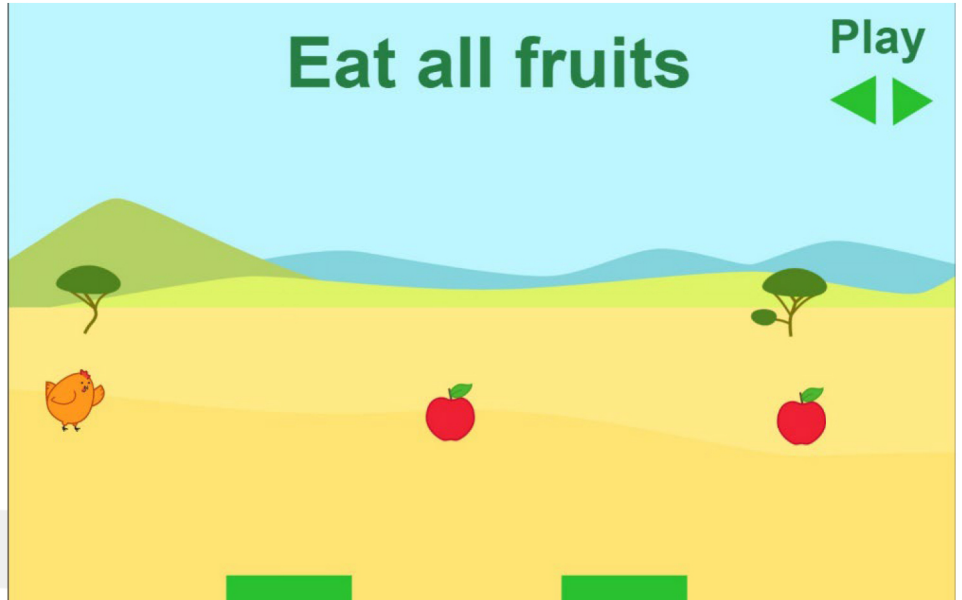


Rooster

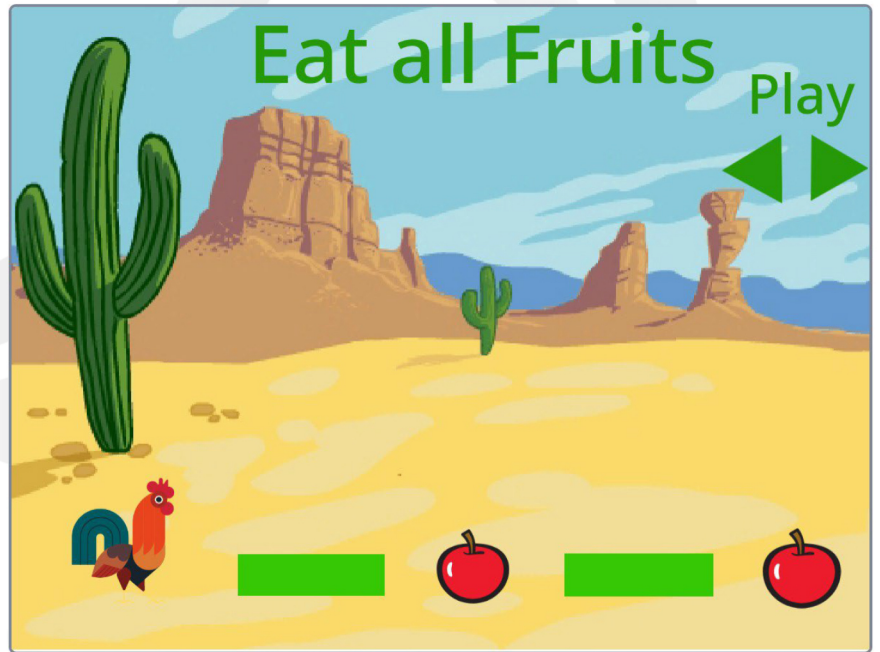


Apple

Expected Output (Scratch Jr):



Expected Output (Pictoblox Jr):



Bonus Part - If you click on try again, you will go to first page

