



CODE CHALLENGE
CHAMPIONSHIP

KIDCODER MISSION 2

CODE CHALLENGE CHAMPIONSHIP

LEVEL 1 CATEGORY

20
24

A Wish to be a fairy

Overview:

Once a upon time there is a beautiful girl in her room wishes to be a fairy then the wizard appear and make her wish true by magic!!

Mission:

As a talented programmer, simulate this story by programming. First, the girl makes a wish, then the wizard appears to help make it come true. Second, the girl becomes a happy fairy and thanks the wizard. Finally, the story ends

Useful Hints:

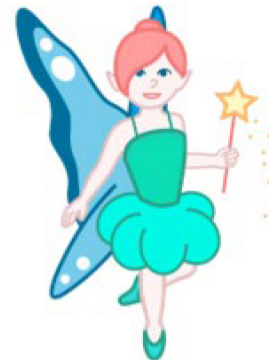
- Utilize Scratch Jr or pictoblox Jr to the implement the game
- Use these costumes for the game (Scratch Jr)



Child



Wizard



Fairy

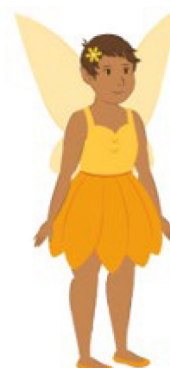
- Use these costumes for the game (Pictoblox Jr)



Hazel



Wizard



Fairy

Expected output

Scratch Jr
PAGE 1



PAGE 2



Pictoblox Jr
PAGE 1



PAGE 2



Bonus Part

Scratch Jr



Pictoblox Jr



Steps In Details – PAGE 1

Step (1)



Step (2)



Step (3)



Step (4)



Step (5)



Step (6)



Step (7)



Steps In Details – PAGE 2

Step (1)



Step (2)



Step (3)

